

RAKSHPAL BAHADUR COLLEGE OF ENGINEERING AND TECHNOLOGY

COMPUTER SCIENCE & ENGINEERING

SYLLABUS FOR B.TECH 4th YEAR

ROE074 Understanding the human being Comprehensively Human Aspiration audits fulfillment

Module 1: Introduction The basic human aspirations and their fulfillment through Right understanding and Resolution; All-encompassing Resolution for a Human Being, its details and solution of problems in the light of Resolution

Module 2: Understanding Human being and its expansion. The domain of right understanding starts from understanding the human being (the knower, the experiencer and the doer); and extends up to understanding nature/existence – its interconnectedness and co-existence; and finally understanding the role of human being in existence (human conduct).

Module 3: Activities of the Self. Understanding the human being comprehensively is the first step and the core theme of this course; human being as co-existence of the self and the body; the activities and potentialities of the self; Reasons for harmony/contradiction in the self

Module 4: Understanding Co-existence with other orders. The need and the process of inner evolution (through self-exploration, selfawareness and self-evaluation)- particularly awakening to activities of the Self: Realization, Understanding and Contemplation in the Self (Realization of Co-Existence, Understanding of Harmony in Nature and Contemplation of Participation of Human in this harmony/ order leading to comprehensive knowledge about the existence).

Module 5: Expansion of harmony from self to entire existence. Understanding different aspects of All-encompassing Resolution (understanding, wisdom, science etc.), Holistic way of living for Human Being with All-encompassing Resolution covering all four dimensions of human endeavour viz., realization, thought, behavior and work (participation in the larger order) leading to harmony at all levels from self to Nature and entire Existence

RCS072-HIGH PERFORMANCE COMPUTING

UNIT I: Overview of Grid Computing Technology, History of Grid Computing, High Performance Computing, Cluster Computing. Peer-to-Peer Computing, Internet Computing, Grid Computing Model and Protocols, Types of Grids: Desktop Grids, Cluster Grids, Data Grids, HighPerformance Grids, Applications and Architectures of High Performance Grids, High Performance Application Development Environment.

UNIT II: Open Grid Services Architecture, Introduction, Requirements, Capabilities, Security Considerations, GLOBUS Toolkit.

UNIT III: Overview of Cluster Computing, Cluster Computer and its Architecture, Clusters Classifications, Components for Clusters, Cluster Middleware and SSI, Resource Management and Scheduling, Programming, Environments and Tools, Cluster Applications, Cluster Systems.

UNIT IV: Beowulf Cluster: The Beowulf Model, Application Domains, Beowulf System Architecture, Software Practices, Parallel Programming with MPL, Parallel Virtual Machine (PVM).

UNIT V: Overview of Cloud Computing, Types of Cloud, Cyber infrastructure, Service Oriented Architecture Cloud Computing Components: Infrastructure, Storage, Platform, Application, Services, Clients, Cloud Computing Architecture.

RCS075 CLOUD COMPUTING

UNIT I: INTRODUCTION Introduction to Cloud Computing – Definition of Cloud – Evolution of Cloud Computing – Underlying Principles of Parallel and Distributed Computing – Cloud Characteristics – Elasticity in Cloud – On-demand Provisioning.

UNIT II: CLOUD ENABLING TECHNOLOGIES Service Oriented Architecture – REST and Systems of Systems – Web Services – PublishSubscribe Model – Basics of Virtualization – Types of Virtualization – Implementation Levels of Virtualization – Virtualization Structures – Tools and Mechanisms – Virtualization of CPU – Memory – I/O Devices –Virtualization Support and Disaster Recovery.

UNIT III: CLOUD ARCHITECTURE, SERVICES AND STORAGE Layered Cloud Architecture Design – NIST Cloud Computing Reference Architecture – Public, Private and Hybrid Clouds – IaaS – PaaS – SaaS – Architectural Design Challenges – Cloud Storage – Storage-as-a-Service – Advantages of Cloud Storage – Cloud Storage Providers – S3.

UNIT IV: RESOURCE MANAGEMENT AND SECURITY IN CLOUD Inter Cloud Resource Management – Resource Provisioning and Resource Provisioning Methods – Global Exchange of Cloud Resources – Security Overview – Cloud Security Challenges – Software-as-a-Service Security – Security Governance – Virtual Machine Security – IAM – Security Standards.

UNIT V: CLOUD TECHNOLOGIES AND ADVANCEMENTS Hadoop – MapReduce – Virtual Box – Google App Engine – Programming Environment for Google App Engine – Open Stack – Federation in the Cloud – Four Levels of Federation – Federated Services and Applications – Future of Federation

RCS701 DISTRIBUTED SYSTEM

UNIT I: Characterization of Distributed Systems: Introduction, Examples of distributed Systems, Resource sharing and the Web Challenges. Architectural models, Fundamental Models. Theoretical Foundation for Distributed System: Limitation of Distributed system, absence of global clock, shared memory, Logical clocks, Lamport's & vectors logical clocks. Concepts in Message Passing Systems: causal order, total order, total causal order, Techniques for Message Ordering, Causal ordering of messages, global state, termination detection.

UNIT II: Distributed Mutual Exclusion: Classification of distributed mutual exclusion, requirement of mutual exclusion theorem, Token based and non token based algorithms, performance metric for distributed mutual exclusion algorithms. Distributed Deadlock Detection: system model, resource Vs communication deadlocks, deadlock prevention, avoidance, detection & resolution, centralized dead lock detection, distributed dead lock detection, path pushing algorithms, edge chasing algorithms.

UNIT III: Agreement Protocols: Introduction, System models, classification of Agreement Problem, Byzantine agreement problem, Consensus problem, Interactive consistency Problem, Solution to Byzantine Agreement problem, Application of Agreement problem, Atomic Commit in Distributed Database system. Distributed Resource Management: Issues in distributed File Systems, Mechanism for building distributed file systems, Design issues in Distributed Shared Memory, Algorithm for Implementation of Distributed Shared Memory.

UNIT IV: Failure Recovery in Distributed Systems: Concepts in Backward and Forward recovery, Recovery in Concurrent systems, Obtaining consistent Checkpoints, Recovery in Distributed Database Systems. Fault Tolerance: Issues in Fault Tolerance, Commit Protocols, Voting protocols, Dynamic voting protocols

UNIT V: Transactions and Concurrency Control: Transactions, Nested transactions, Locks, Optimistic Concurrency control, Timestamp ordering, Comparison of methods for concurrency control. Distributed Transactions: Flat and nested distributed transactions, Atomic Commit protocols, Concurrency control in distributed transactions, Distributed deadlocks, Transaction recovery. Replication: System model and group communication, Fault - tolerant services, highly available services, Transactions with replicated data.

RCS702 ARTIFICIAL INTELLIGENCE

UNIT I: Introduction: Introduction to Artificial Intelligence, Foundations and History of Artificial Intelligence, Applications of Artificial Intelligence, Intelligent Agents, Structure of Intelligent Agents. Computer vision, Natural Language Possessing.

UNIT II: Introduction to Search : Searching for solutions, Uniformed search strategies, Informed search strategies, Local search algorithms and optimistic problems, Adversarial Search, Search for games, Alpha - Beta pruning

UNIT III: Knowledge Representation & Reasoning: Propositional logic, Theory of first order logic, Inference in First order logic, Forward & Backward chaining, Resolution, Probabilistic reasoning, Utility theory, Hidden Markov Models (HMM), Bayesian Networks.

UNIT IV: Machine Learning : Supervised and unsupervised learning, Decision trees, Statistical learning models, Learning with complete data - Naive Bayes models, Learning with hidden data - EM algorithm, Reinforcement learning.

UNIT V: Pattern Recognition : Introduction, Design principles of pattern recognition system, Statistical Pattern recognition, Parameter estimation methods - Principle Component Analysis (PCA) and Linear Discriminant Analysis (LDA), Classification Techniques – Nearest Neighbor (NN) Rule, Bayes Classifier, Support Vector Machine (SVM), K – means clustering.